Oral examination



Purpose:

At the end of this unit candidates will be able to demonstrate a knowledge and understanding of:

- Basic insurance principles
- Vehicle technical and repair issues
- Application of consumer law and arbitration
- Principles of law relating to rules of evidence
- Principles of law relating to garaging and repairs
- Vehicle repair methods and costings
- Vehicle valuation and salvage categorisation.

Summary of learning outcomes	Number of questions in the examination
Section 1	
1.1 Understand the history of motor insurance	5 questions including
1.2 Understand basic insurance principles	one compulsory
1.3 Understand the general principles of automotive engineer assessing	question.
1.4 Understand theft and attempted theft claims	
1.5 Understand Thatcham costings and estimating	
1.6 Understand time publications	
1.7 Understand the application of times]
1.8 Understand paint composition – application and typical faults	
1.9 Understand additional opinion based repair times	
1.10 Understand estimating processes	
1.11 Understand plastic welding	
1.12 Understand computer assisted costing/estimating	
1.13 Understand tyres, including construction, their markings, potential	
defects/damage and the effects on handling and control of the vehicle	
1.14 Understand braking systems and their effect on handling and	
control of the vehicle.	
1.15 Understand quality, environmental protection and COSHH	
1.16 Understand motor vehicle salvage	
1.17 Understand the function and role of the Financial Ombudsman	
Service	
1.18 Understand the function and role of the Motor Insurers Bureau	
1.19 Understand the influence of EU law on motor insurance	

Section 2		
2.1 Understand rules of evidence	5 Questions	
2.2 Understand the requirements of the Civil Procedure Rules when		
providing evidence		
2.3 Understand civil and criminal effects of breach of contract		
2.4 Understand the practical application of the law relating to the		
garaging and repairing of motor vehicles.		
2.5 Understand the practical application of consumer law		
2.6 Understand arbitration		